

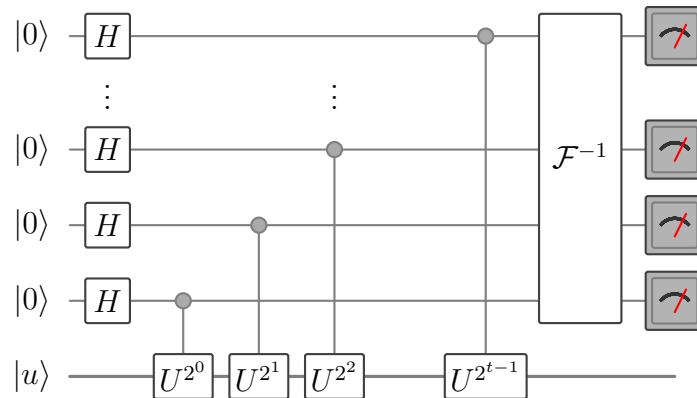
Problem Sheet 10
Aspects of quantum algorithms and circuits

J. Eisert, J. Haferkamp, J. C. Magdalena De La Fuente

1. **Phase estimation.** Perhaps at the heart of the majority of modern quantum algorithms lies the *phase estimation algorithm*. The problem of phase estimation is the following: Given a unitary operator U and one of its eigenvectors $|u\rangle$ with eigenvalue $e^{2\pi i\phi}$, the phase estimation problem is to output the phase ϕ .

- a) On the last sheet the definition and the circuit of the quantum Fourier transform was given. Show that the quantum Fourier transform is a unitary operator and draw the circuit implementing the inverse of the Fourier transform.

The phase estimation algorithm is implemented via the following quantum circuit:



The circuit consists of H , the Hadamard gate, controlled- U^{2^k} -gates, that apply the unitary operator U for 2^k times if the control qubit is $|1\rangle$, the inverse of the quantum Fourier transform \mathcal{F}^{-1} and a measurement in the computational basis at the very end. At the beginning, the first register comprising t qubits is initialised as $|0\rangle^{\otimes t}$ and the second register is prepared in the state $|u\rangle$. For simplicity we assume that ϕ can be written with exactly t bits, i.e. $\phi = \sum_{k=1}^t \phi_k 2^{-k}$ with $\phi_k \in \{0, 1\}$.

- b) Show that the algorithm works.

Solution: Before applying the inverse Fourier transform, the first register will be

$$\frac{1}{\sqrt{2^t}} \left(|0\rangle + e^{2\pi i 2^{t-1} \phi} |1\rangle \right) \left(|0\rangle + e^{2\pi i 2^{t-2} \phi} |1\rangle \right) \dots \left(|0\rangle + e^{2\pi i t^0 \phi} |1\rangle \right) \quad (1)$$

$$= \frac{1}{\sqrt{2^t}} \sum_{k=0}^{2^t-1} e^{2\pi i \phi k} |k\rangle. \quad (2)$$

Thus, after applying the inverse Fourier transform the measurement will report the fractional binary expression $\{\phi_k\}$ for ϕ .

- c) How many calls of the unitary operator are required in the algorithms?

Solution: We need $1+2+4+\dots+2^t = \sum_{i=k}^t 2^k = \frac{1-2^{t+1}}{1-2} \in \mathcal{O}(2^t)$ calls of the unitary.

- d) What is the computational complexity of a classical solution to the phase estimation problem?

Solution: Classically it would suffice to just apply the unitary U only once to u and read of the phases from the resulting eigenvalue. Nevertheless, depending on the unitary U this might be very costly.

The benefit of quantum phase estimation comes from being a subroutine in another quantum algorithm such as Shor's algorithm and being able to read out the phase of a quantum state deterministically.

e) Sketch why phase estimation constitutes the core of Shor's algorithm.

Solution: By the black magic of number theory, one can establish the equivalence of prime factoring and order finding. For positive integers x and N , $x < N$, with no common factors, the order of $x \pmod N$ is defined to be the least positive integer, r , such that $x^r = 1 \pmod N$. Calculating r given x and N is the order-finding problem.

Order finding can be formulated as a phase estimation problem in the following way: Assume you have access to unitary implementing

$$U_{x,N} |y\rangle = |xy \pmod N\rangle. \quad (3)$$

(This can be done using a classical logical implementation of the corresponding circuit and rendering it reversible by standard techniques.)

Now $U_{x,N}$ has eigenstates

$$|u_s\rangle = \frac{1}{\sqrt{r}} \sum_{k=0}^{r-1} \exp\left\{\frac{-2\pi i s k}{r}\right\} |x^k \pmod N\rangle \quad (4)$$

with eigenvalues $e^{2\pi i s/r}$. They fulfil

$$\sum_{s=0}^{r-1} |u_s\rangle = |1\rangle. \quad (5)$$

So we can easily prepare their superposition $|1\rangle$ and use this as the input vector on the second register of the standard phase estimation algorithm.

Now, measuring the output of the will yield one of the phases $\{s/r\}_{s=0}^{r-1}$ with equal probability. From which we can infer r .

2. Control gates.

a) Show that the control-Z gate is invariant under swapping the two inputs with each other and the two outputs.

Solution: One way to show this is to calculate the matrix representation of both cZ -gates in the computational basis. We denote a unitary acting on the i -th register

controlled by the logical qubit in the j -th register by $c_i U_j$. For $c_1 Z_2$ we have

$$c_1 Z_2 = |0\rangle\langle 0| \otimes \mathbb{1} + |1\rangle\langle 1| \otimes Z \quad (6)$$

$$= \begin{pmatrix} 1 & \\ & 1 \end{pmatrix} \otimes \begin{pmatrix} 1 & \\ & 1 \end{pmatrix} + \begin{pmatrix} & \\ 1 & \end{pmatrix} \otimes \begin{pmatrix} 1 & \\ & -1 \end{pmatrix} \quad (7)$$

$$= \begin{pmatrix} 1 & & \\ & 1 & \\ & & -1 \end{pmatrix} \quad (8)$$

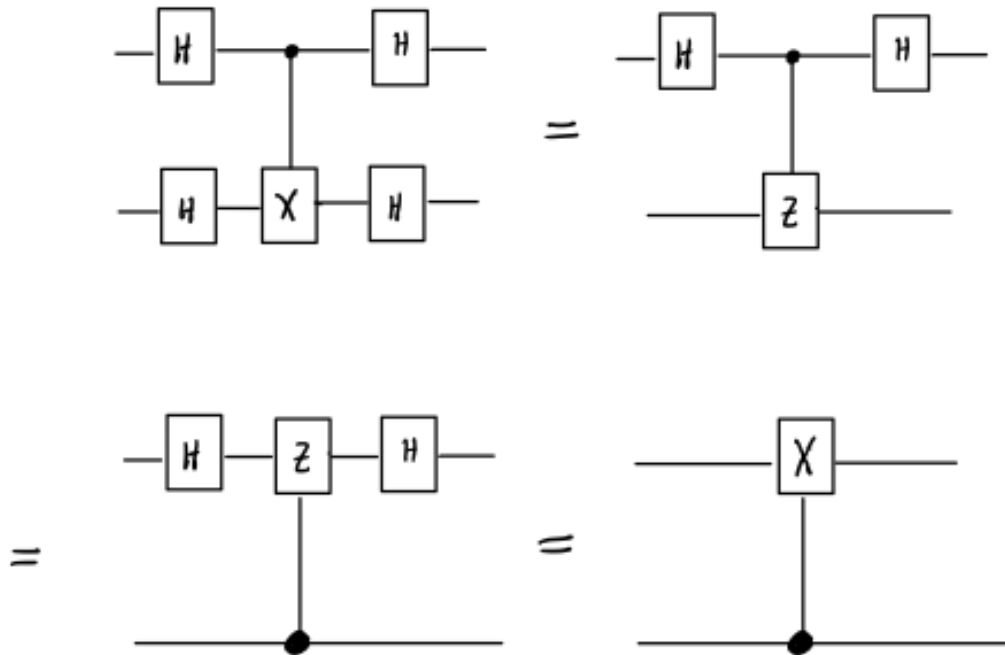
$$= \begin{pmatrix} 1 & \\ & 1 \end{pmatrix} + \begin{pmatrix} & \\ 1 & \\ & -1 \end{pmatrix} \quad (9)$$

$$= \mathbb{1} \otimes |0\rangle\langle 0| + Z \otimes |1\rangle\langle 1| = c_2 Z_1, \quad (10)$$

where it might be more straight-forward to start the second part of the calculation at the end and meet in the middle.

- b) The roles of the two inputs to the cNOT gate can be exchanged by applying the gate in another basis than the computational basis. Find a local unitary that applied to all inputs and outputs and turns a cNOT gate controlled by the first register into one controlled by the second register.

Solution: We now that $c_1 Z_2 = c_2 Z_1$. Furthermore, we can rotate from the Z to X eigenbasis and vice versa with the Hadamard gate H . Thus, we have $HXH = Z$. Thus, the idea is to rotate $c_1 X_1$ to Z basis use the result of (a) and rotate back. Indeed, we have



3. Probabilistic algorithm for Deutsch-Josza.

The Deutsch-Josza algorithm can determine whether a function $f : \{0, 1\}^n \rightarrow \{0, 1\}$ is balanced or constant by invoking the function (or more precisely a quantum implementation of the function) only a single time. In contrast, a deterministic classical algorithm needs to invoke the function exponentially $\mathcal{O}(2^n)$ often (at least in a worst-case scenario).

Assume instead that the goal is not to distinguish these two cases with certainty, but only with a probability $p > 1/2$. How does the best classical algorithm for this problem perform?

Solution: A probabilistic classical algorithm with high success probability can be easily found. You simply query the function f m times and if all outputs agree, you write "constant" and else you write "balanced". In the latter case the error probability is 0 as f cannot be constant. In the former case, the error probability is suppressed as 2^{-m+1} : First you draw a string x_0 and memorize $f(x_0)$. If f is balanced, the probability is $1/2$ to draw next an x_1 such that $f(x_1) = f(x_0)$ and so on...